



1. What types of instructions are not normally included inside the jumped section of a program? Why?
2. Answer the questions, in sequence, for figure bellow. Assume all switches **are turned off after each operation**.
 - a. Switches S2, S12, and S5 are turned on in order. Will output PL5 be energized? Why?
 - b. All switches except S7 are turned off. Will RTO start timing? Why?
 - c. Switches S3 and S8 are turned on in order. Will pilot light PL2 come on? Why?
 - d. When will timer TON function?
 - e. Assume all switches are turned on. In what order will the rungs be scanned?
 - f. Assume all switches are turned off. In what order will the rungs be scanned?

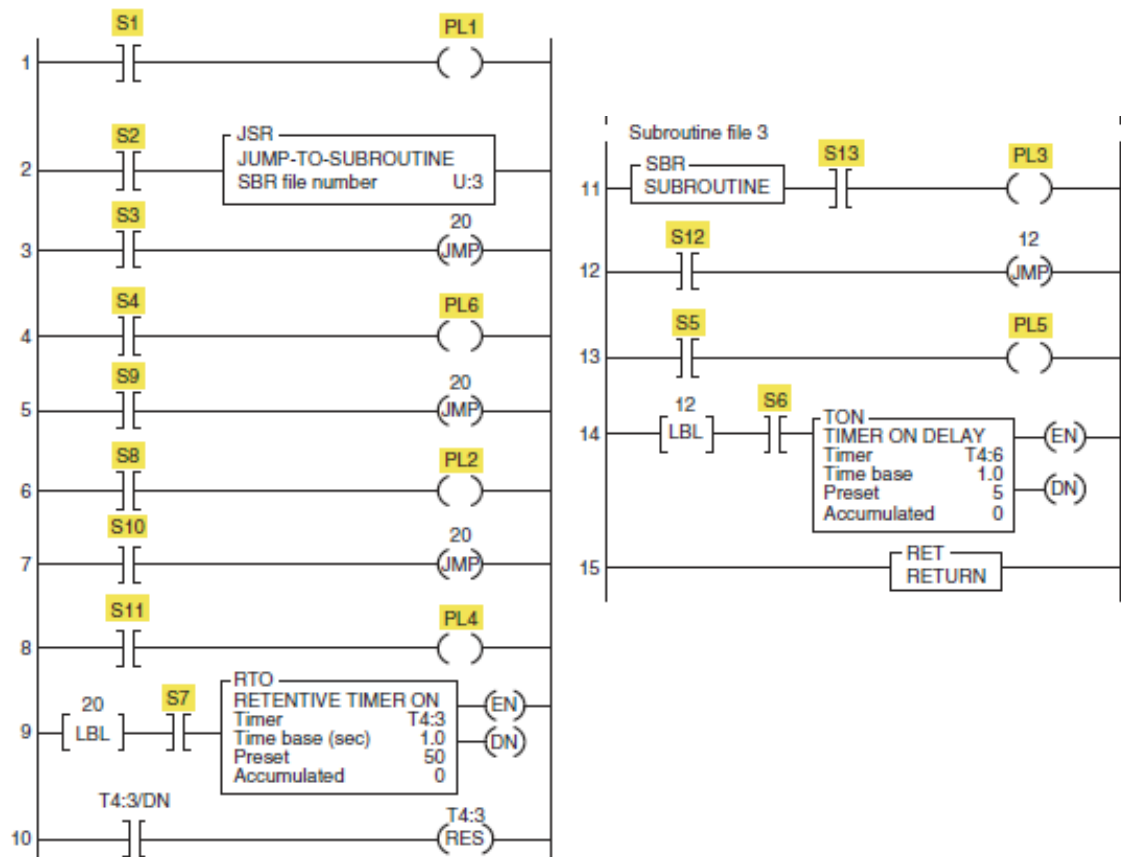


Figure 1: Ladder Logic program for question 2

3. With reference to the instruction of Figure 2, what will be the value of each of the bits in word B3:3 when the rung goes true?

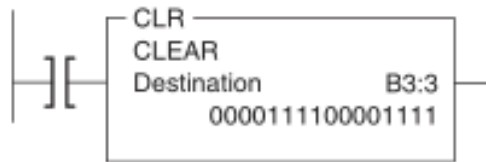


Figure 2: Instruction for question 3

4. Study the data transfer program of figure 3 and answer the following questions:
- When S1 is open, what decimal number will be stored in integer word address N7:13 of the MOV instruction?
 - When S1 is on, what decimal number will be stored in integer word address N7:112 of the MOV instruction?
 - When S1 is on, what decimal number will appear in the LED display?
 - What is required for the decimal number 216 to appear in the LED display?

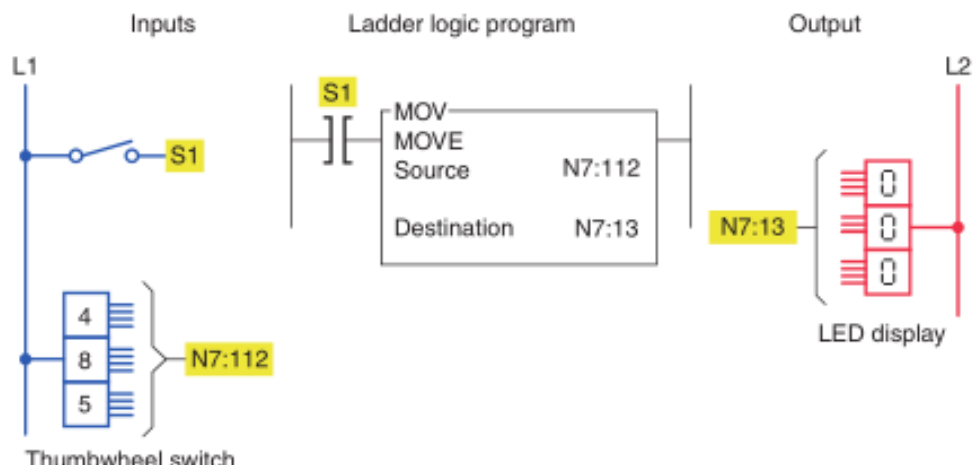


Figure 3: Program for question 4